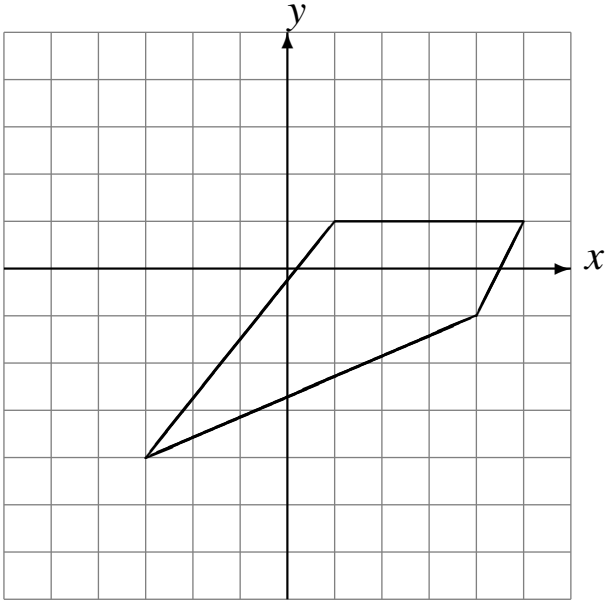


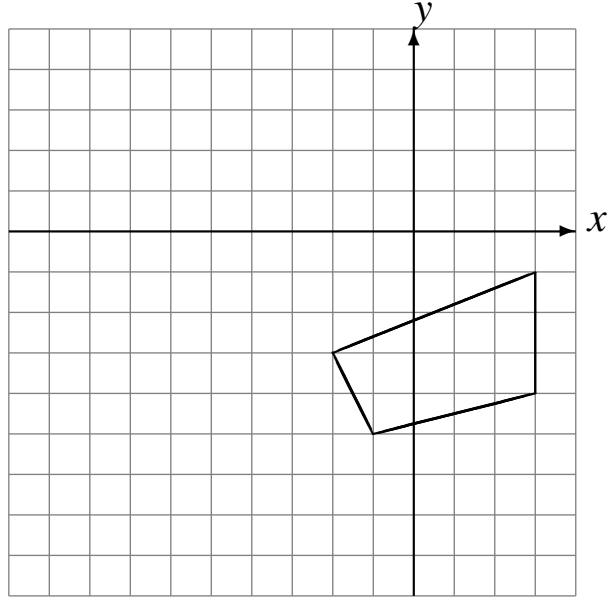
# Reflections (H)

Draw the reflected image.

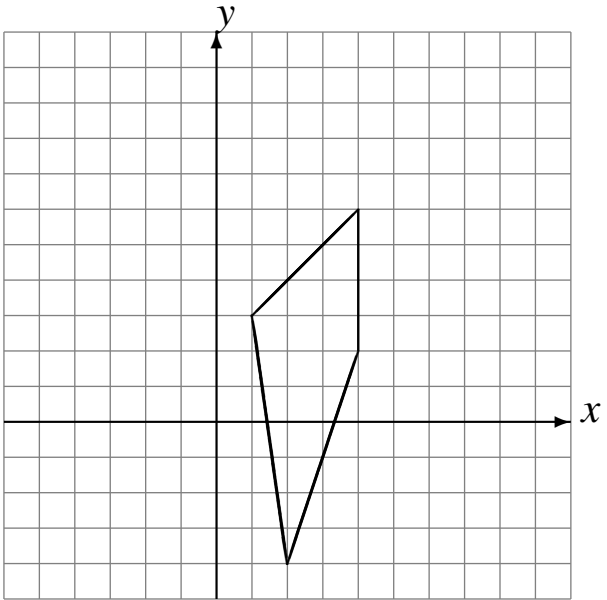
Reflect over  $x = 0$ .



Reflect over  $x = -3$ .



Reflect over  $y = 3$ .



Reflect over  $x = -3$ .

